



Within 30 seconds all of these 31 offenders were known to Police and multiple LEA in the area.

One targeted building, a disused kindergarten had become the site for vandals, vagrants, copper thieves and arsonists. Police were powerless to know when the offenders were on site through random patrols and inspections.

The building had endured over \$50,000 internal damage to walls, windows and air conditioning equipment. Vagrants were setting fires during winter and drug use was also evident.

3 Tripwire units were easily hidden inside a trash bin at the front gate, inside a wall cavity and in a small shrub to gather live alert images from all vantage points and when internal access was made.

Over a 10 week period, 31 incidents occurred with multiple arrests, mediations and engagements never before possible. 12 months since the building has not been breached, nor have any further problems occurred at the site.



Repeat damage compounding over time, arson, theft and drug use prevalent at this site.



3 Tripwires hidden in Trash bin, within shrub and inside wall cavity of access point regularly breached by suspects.

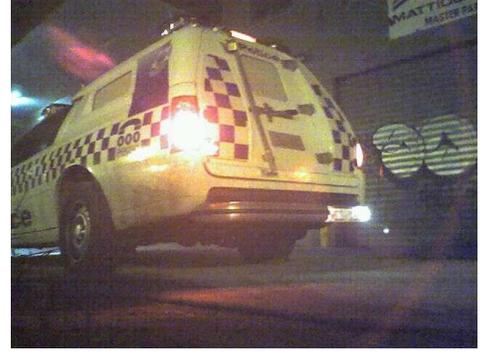
These units were set to operate 24/7 and to send live images to two patrol car Sergeants Blackberry handsets and to two Police station lap tops by email. Each Tripwire served a purpose in this location in that the police new when firstly the offenders entered the property by the unit hidden in the trash bin. When they entered the property via a side roller door, the unit hidden in the wall cavity triggered and advised the offenders were inside the building. Over the period of deployment the cameras were moved on occasion but this site was seen as the most solid winning scenario in that there have been **zero offences or re visits by any offenders in 12 months.**

The attached page shows various shots of offenders entering and leaving the property, including vandals, copper thief and police interacting with suspects.



Over a 12 month period using the GRIP database and Tripwire cameras for rapid apprehension, this city saw a 56% drop in graffiti incidents with some townships noting an 86% drop in incidents.

With Tripwire cameras on their favorite sites your top 10 offenders would be quickly removed from your annual graffiti clean up costs and potentially made to pay restitution.



Tripwire rapid apprehension cameras with the full night vision kit cost approx \$2500.00 complete.

The GRIP graffiti/ crime tracking server database is free for an initial 12 months and \$850 p/a if you choose to continue.

With both systems in play for your city, there really is no reason to imagine your Law enforcement agency couldn't Have your worst 10 offenders completely recorded into GRIP wit all their evidence and known associates and very simply within a few weeks of their return to their favourite locations, have live images simply sent to the officers handset within 30 seconds.

Dealing with graffiti vandals is simple now. You don't have to tolerate them any longer.

It comes down to some evidence gathering and tracking through GRIP and drop the Tripwires into their known hot spots. Graffiti vandals are creatures of habit and will return maybe tonight or within a week or two. The most important point is Tripwire / GRIP will have them delivered to you in under 30 seconds.

Assuming your graffiti bill is say \$100,000 per annum minimum to the city. Using GRIP and the Tripwire cameras will see your top 10 offenders readily caught in weeks. The cost saving instantly, aside from restitution options would see a minimum drop in events and costs of 50% we would suggest within weeks.

Our websites have live demonstration videos on how the untis operate, how simple they are and live detections.

The GRIP database also has a wide array of demonstration clips and user training and is free to your city.

Apathy and tolerance of graffiti is only good for the habitual offender. We set about to make short work of your graffiti and anti social behavior issues.



www.gripsystems.org



www.tripwiresystems.com